### AweSums

### Marvels and Mysteries of Mathematics • LECTURE 4

### Peter Lynch School of Mathematics & Statistics University College Dublin

### Evening Course, UCD, Autumn 2020



(ロト (母)) (目) (日) (日) (日)

### Outline

Introduction Distraction 13: Conway's Puzzle Quadrivium Theorem of Pythagoras The Unary System **Topology II** Archimedes' Theorem Three Utilities Problem Numbers Monte Carlo Method The Number Line

**Unarv Nums** 

SphConCvl

Topo2

VbQ

Theorem

Intro



Numl ine

# Outline

### Introduction

**Distraction 13: Conway's Puzzle** 

Quadrivium

Theorem of Pythagoras

The Unary System

Topology I

**Archimedes'** Theorem

**Three Utilities Problem** 

Numbers

Intro

**Monte Carlo Method** 

Theorem

**Unarv Nums** 

CogoT

SphConCvl

Numbers

The Number Line

VbQ

### Meaning and Content of Mathematics

The word Mathematics comes from Greek  $\mu\alpha\theta\eta\mu\alpha$  (máthéma), meaning "knowledge" or "study" or "learning".

**Unarv Nums** 

Topo2

SphConCvI

Numbers

It is the study of topics such as

- Quantity (numbers)
- Structure (patterns)
- Space (geometry)
- Change (analysis).

Theorem

VbQ

Intro



### Outline

# **Distraction 13: Conway's Puzzle**



Intro

DIST13

### **Distraction 13: Conway's Puzzle**

### Find a 10-digit number ABCDEFGHIJ such that:

- 1. A is divisible by 1
- 2. AB is divisible by 2
- 3. ABC is divisible by 3
- 4. ABCD is divisible by 4
- 5. ABCDE is divisible by 5
- 6. ABCDEF is divisible by 6
- 7. ABCDEFG is divisible by 7
- 8. ABCDEFGH is divisible by 8
- 9. ABCDEFGHI is divisible by 9
- 10. ABCDEFGHIJ is divisible by 10
- Each letter is a digit (1,2,3,4,5,6,7,8,9,0).



DIST13

3-Util

MC NumLine

### **Distraction 13. Solution**

VbQ

Theorem

Intro

DIST13

# (1): Try every possible permutation: 10! = 3.628.800

### (2) Use division rules to reduce this number.

**Unarv Nums** 

Topo2

SphConCvl



Numl ine

Distraction 13. Solution: 3816547290 (1): Try every possible permutation:

10! = 3,628,800

(2) Use division rules to reduce this number.

(3) Go to this page in The Guardian: https: //www.theguardian.com/science/2020/apr/20/ can-you-solve-it-john-horton-conwayplayful-maths-genius (or Google for Conway's number puzzle Bellos)

CogoT

SphConCvl

(4) Go to this page in Quanta Magazine: https://www.quantamagazine.org/ three-math-puzzles-inspired-byjohn-horton-conway-20201015/

**Unarv Nums** 

DIST13

VbQ

Theorem

Intro

Numl ine

# Outline

Quadrivium



**Unarv Nums** 

CogoT

SphConCvl

Numbers





Intro

QdV Theorem

Unary Nums

Topo2 SphConCyl

yl 3-L

MC Nur

Numbers

The Quadrivium originated with the Pythagoreans around 500 BC.

The Pythagoreans' quest was to find the eternal laws of the Universe, and they organized their studies into the scheme later known as the Quadrivium.

Topo2

SphConCvI

Numbers

It comprised four disciplines:

- Arithmetic
- Geometry
- Music

Intro

Astronomy

VbO

Theorem

**Unarv Nums** 



VbO

Theorem

Intro

First comes Arithmetic, concerned with the infinite linear array of numbers.

Moving beyond the line to the plane and 3D space, we have Geometry.

The third discipline is Music, which is an application of the science of numbers.

Fourth comes Astronomy, the application of Geometry to the world of space.

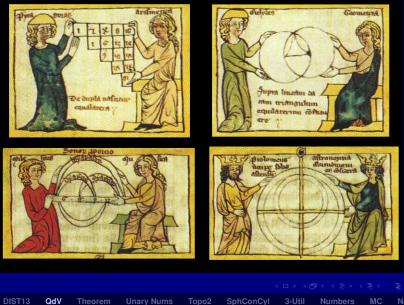
**Unarv Nums** 

Topo2

SphConCvI

Numbers





NumLine

ê Ô

### Static/Dynamic. Pure/Applied

- Arithmetic (static number)
- Music (moving number)
- Geometry (measurement of static Earth)
- Astronomy (measurement of moving Heavens)

Topo2

SphConCvl

Numbers

Arithmetic represents numbers at rest, Geometry is magnitudes at rest,

**Unarv Nums** 

Music is numbers in motion and Astronomy is geometry in motion.

The first two are **pure** in nature, while the last two are **applied**.

Theorem

VbO

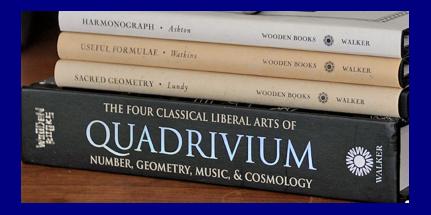
Intro



QdV

Theorem

Intro



### For the Greeks, Mathematics embraced all four areas.

CogoT

SphConCvl

**Unarv Nums** 



Numl ine

The Pythagoreans Pythagoras distinguished between quantity and magnitude.

Objects that can be counted yield quantities or numbers.

Substances that are measured provide magnitudes.

Thus, cattle are counted whereas milk is measured.

Topo2

SphConCvl

**Unarv Nums** 

Intro

VbO

Theorem



Numl ine

The Pythagoreans Pythagoras distinguished between quantity and magnitude.

Objects that can be counted yield quantities or numbers.

Substances that are measured provide magnitudes.

Thus, cattle are counted whereas milk is measured.

Arithmetic studies quantities or numbers and Music involves the relationship between numbers and their evolution in time.

Topo2

SphConCvl

Numbers

Geometry deals with magnitudes, and Astronomy with their distribution in space.

**Unarv Nums** 

Intro

VbO

Theorem



### **Archytas (428–350 BC):** *APX* ↑ *TA*Σ



 $A \rho \chi \upsilon \tau \alpha \varsigma$ . Born in Tarentum, son of Hestiaeus. Mathematician and philosopher. Pythagorean, student of Philolaus. Provided a solution for the Delian problem of doubling the cube. Said to have tutored Plato in mathematics(?)



Intro DI

Unary Nums

Topo2 SphConCyl

Numbers

### Archytas (428–350 BC)

Archytas lived in Tarentum (now in Southern Italy).

One of the last scholars of the Pythagorean School and was a good friend of Plato.

The designation of the four disciplines of the Quadrivium was ascribed to Archytas.

His views were to dominate pedagogical thought for over two millennia.

**Unarv Nums** 

Intro

VbO

Theorem

Partly due to Archytas, mathematics has played a prominent role in education ever since.

Topo2

SphConCvl



Numl ine

### **Plato's Academy**

VbO

Theorem

Intro

According to Plato, mathematical knowledge was essential for an understanding of the Universe. The curriculum was outlined in Plato's *Republic*.

Inscription over the entrance to Plato's Academy:



"Let None But Geometers Enter Here".

This indicated that the Quadrivium was a prerequisite for the study of philosophy in ancient Greece.

SphConCvI

Numbers

Numl ine

Topo2

**Unarv Nums** 

### **Boethius (AD 480–524)**

The Western Roman Empire was in many ways static for centuries.

No new mathematics between the conquest of Greece and the fall of the Roman Empire in AD 476.

**Boethius**, the 6th century Roman philosopher, was one of the last great scholars of antiquity.

The organization of the Quadrivium was formalized by Boethius.

It was the mainstay of the medieval monastic system of education.

Intro

VbO

Theorem

**Unarv Nums** 

Topo2

SphConCvl



Numl ine





Intro DI

QdV Theorem

Unary Nums

po2 Sph

ConCyl

3-Uti

Numbers

MC Num

# **Typus Arithmeticae**

Intro

VbO

Theorem

A woodcut from the book *Margarita Philosophica,* by Gregor Reisch, Freiburg, 1503.

The central figure is **Dame Arithmetic**, watching a competition between Boethius, using pen and Hindu-Arabic numerals, and Pythagoras, using a counting board or *tabula*.

She looks favourably toward Boethius.

**Unarv Nums** 

Topo2

SphConCvI



Numl ine

# **Typus Arithmeticae**

Intro

VbO

Theorem

A woodcut from the book *Margarita Philosophica,* by Gregor Reisch, Freiburg, 1503.

The central figure is **Dame Arithmetic**, watching a competition between Boethius, using pen and Hindu-Arabic numerals, and Pythagoras, using a counting board or *tabula*.

She looks favourably toward Boethius.

**Unarv Nums** 

But how did Boethius know about Hindu-Arabic numerals?

Topo2

SphConCvI

Numbers



### The Liberal Arts

VbO

Theorem

Intro

The seven liberal arts comprised the Trivium and the Quadrivium.

The Trivium was centred on three arts of language:

- Grammar: proper structure of language.
- Logic: for arriving at the truth.

**Unarv Nums** 

Rhetoric: the beautiful use of language.

Aim of the Trivium: Goodness, Truth and Beauty. Aristotle traced the origin of the Trivium back to Zeno.

Topo2

SphConCvI

Numbers



### The Ultimate Goal

QdV

Theorem

Intro

The goal of studying the Quadrivium was an insight into the nature of reality, an understanding of the Universe.

**Unarv Nums** 

Topo2

SphConCvI

Numbers

The Quadrivium offered the seeker of wisdom an understanding of the integral nature of the Universe and the role of humankind within it.



### The Ultimate Goal

The goal of studying the Quadrivium was an insight into the nature of reality, an understanding of the Universe.

**Unarv Nums** 

Topo2

SphConCvI

3-Util

Numbers

The Quadrivium offered the seeker of wisdom an understanding of the integral nature of the Universe and the role of humankind within it.

That is our aim in AweSums!

Theorem

VbO



### Outline

Theorem of Pythagoras



Intro

VbQ Theorem **Unarv Nums** 

CogoT

SphConCvl

Numbers

### **Theorem of Pythagoras**

Intro

VbQ

Theorem

The Theorem of Pythagoras is of fundamental importance in Euclidean geometry

It encapsulates the structure of space.

In the BBC series, The Ascent of Man, Jacob Bronowski said

**Unarv Nums** 

"The theorem of Pythagoras remains the most important single theorem in mathematics."

Topo2

SphConCvl

Numbers



### **Theorem of Pythagoras**

YouTube video with Danny Kaye

Google search for "Danny Kaye Hypotenuse"

Topo2

SphConCvl

https: //www.youtube.com/watch?v=oeRCsAGQVy8

**Unarv Nums** 



Numl ine

Numbers

Intro D

VbQ

Theorem

# YOU MAY BE RIGHT, PYTHAGORAS, BUT EVERYBODY'S GOING TO LAUGH IF YOU CALL IT A "HYPOTENUSE."





Intro

VbQ Theorem

**Unarv Nums** 

Topo2

SphConCvl

# Hypotenuse

Intro

VbQ

Theorem

The side of a right triangle opposite to the right angle.

1570s, from Late Latin hypotenusa, from Greek hypoteinousa "stretching under" (the right angle).

Fem. present participle of hypoteinein, from hypo- "under" + teinein "to stretch"

**Unarv Nums** 

From Online Etymology Dictionary: http://www.etymonline.com/

Topo2

SphConCvl



Numl ine

# Mathigon.org

Intro

VbQ

Theorem

Mathigon.org video on Proofs without Formulas:

- What is the sum of the angles in a triangle?
- What is the sum of the angles in a polygon?
- What is the area of a triangle?
- How does Pythagoras' Theorem work?

In the video below, these and other important concepts are explained in only two minutes using nothing but graphics.

**Unarv Nums** 

https://youtu.be/IUCK8bk0xPo

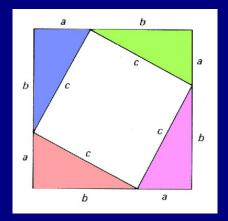
Topo2

SphConCvl



Numl ine

### **Proof without Formulae**





DIST13 QdV

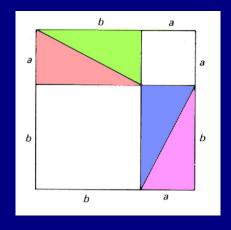
V Theorem U

Unary Nums Topo2

o2 SphConC

til Numbers

### **Proof without Formulae**





Intro DIST

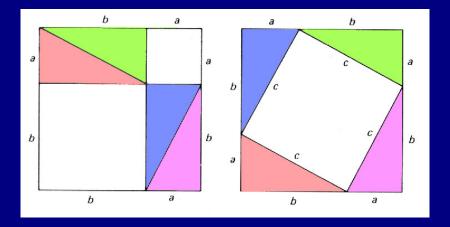
QdV Theorem

Unary Nums To

Topo2 SphConC

Numbers MC

# **Proof without Formulae**



 $a^{2} + b^{2} = c^{2}$ 



QdV Theorem

**Unary Nums** 

Topo2

Numbers

#### Why is this Important / Interesting?

Squares on the sides of triangles don't seem much.

But the theorem gives us distances.

**Unarv Nums** 

CogoT

SphConCvl

VbQ

Theorem

Intro



Numl ine

#### Why is this Important / Interesting?

Squares on the sides of triangles don't seem much.

But the theorem gives us distances.

**Unarv Nums** 

Intro

VbQ

Theorem

If one point is at (0,0) and another at (x, y), the theorem gives the distance:

$$r^2 = x^2 + y^2$$
 or  $r = \sqrt{x^2 + y^2}$ 

Topo2

SphConCvl



Numl ine

#### Why is this Important / Interesting?

Squares on the sides of triangles don't seem much.

- But the theorem gives us distances.
- If one point is at (0,0) and another at (x, y), the theorem gives the distance:

$$r^2 = x^2 + y^2$$
 or  $r = \sqrt{x^2 + y^2}$ 

Topo2

SphConCvl

Numbers

This tells us about the structure of space.

I should expand on this topic (e.g., SAR)

**Unarv Nums** 

Intro

VbQ

Theorem



Numl ine

#### Outline

The Unary System



Intro |

QdV Theorem

**Unary Nums** 

Topo2 SphCo

SphConCyl 3

MC NumLine

#### The Unary System

Intro

VbQ

Theorem

The simplest numeral system is the unary system.

SphConCvl

Topo2

Each natural number is represented by a corresponding number of symbols.

If the symbol is "|", the number seven would be represented by |||||||.

Unarv Nums



Numl ine

#### **The Unary System**

The simplest numeral system is the unary system.

Each natural number is represented by a corresponding number of symbols.

If the symbol is "|", the number seven would be represented by |||||||.

Tally marks represent one such system, which is still in common use.

The unary system is only useful for small numbers.

The unary notation can be abbreviated, with new symbols for certain values.



#### **Sign-Value Notation**

Intro

VbQ

Theorem

Unarv Nums

The five-bar gate system groups 5 strokes together.

Normally, distinct symbols are used for powers of 10.

If " | " stands for one, "  $\land$  " for ten and "  $\uparrow$  " for 100, then the number 123 becomes  $\uparrow \land \land$  | | |

Topo2

SphConCvl



Numl ine

#### **Sign-Value Notation**

Intro

VbQ

Theorem

The five-bar gate system groups 5 strokes together.

Normally, distinct symbols are used for powers of 10.

If " | " stands for one, "  $\land$  " for ten and "  $\uparrow$  " for 100, then the number 123 becomes  $\uparrow \land \land | | |$ 

- There is no need for a symbol for zero.
- This is called sign-value notation.

Ancient Egyptian numerals were of this type.

**Unarv Nums** 

Roman numerals were a modification of this idea.

Topo2

SphConCvl



Numl ine

MC

Value	1	10	100	1,000	10,000	100,000	1 million, or many
Hieroglyph	I	Ω	٩	e X	Ŋ	or D	Ц.
Description	Single stroke	Heel bone	Coil of rope	Water lily (also called Lotus)	Bent Finger	Tadpole or Frog	Man with both hands raised, perhaps Heh. <sup>[3]</sup>

Figure: From Wikipedia page https: //en.wikipedia.org/wiki/Egyptian\_numerals



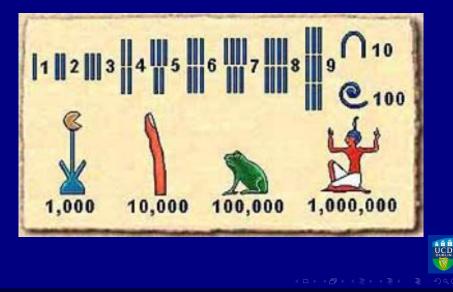
Intro DIST

QdV Theorem

Unary Nums

Topo2 SphConCyl

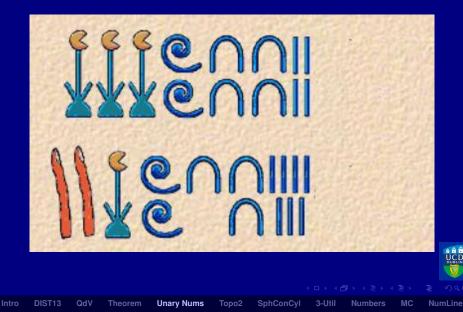
-Util Numbers

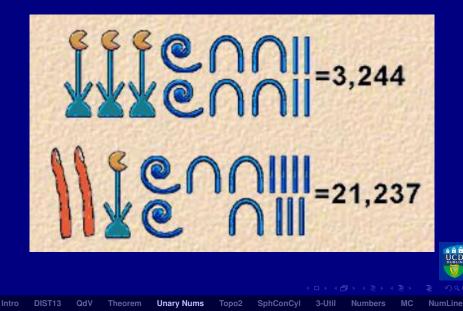


QdV Theorem **Unary Nums** 

Topo2 SphConCyl

Numbers





#### **Hebrew Numerals**

#### Hebrew Number Values



The 22 letters of the Hebrew alphabet were used also as numerals.

Each letter corresponded to a numerical value.



Intro DIS

QdV Theorem

Unary Nums 1

Topo2 SphConCyl

1 3-011

Numbers

MC Nui

## **Greek Numerals**

	Units	Tens	Hundreds
1	<b>O</b> L alpha	<b>l</b> iota	${\displaystyle \mathop{\rho}_{_{rho}}}$
2	β	К	<b>σ</b>
	beta	kappa	sigma
3	γ <sub>gamma</sub>	λ lambda	$\tau_{_{tau}}$
4	δ delta	$\mu_{mu}$	U upsilon
5	<b>E</b>	V	ф
	epsilon	nu	<sub>phi</sub>
6	<b>f</b>	لان	χ
	digamma	xi	<sub>chi</sub>
7	ζ	O	Ψ
	zeta	omicron	<sub>psi</sub>
8	η <sub>eta</sub>	$\pi_{_{\mathrm{pi}}}$	<b>W</b> omega
9	<b>H</b>	9	کر
	theta	koppa	sampi

The 24 letters of the Greek alphabet had corresponding numerical values.

They were supplemented by three additional letters, which are now archaic.

 $\sigma\mu\gamma =?$ 



Intro

QdV Theorem

Unary Nums

Topo2 SphC

SphConCyl 3-

MC N

Numbers

## **Greek Numerals**

	Units	Tens	Hundreds
1	<b>O</b> L	<b>l</b>	ρ
	alpha	iota	<sub>rho</sub>
2	β	К	<b>σ</b>
	beta	kappa	sigma
3	γ <sub>gamma</sub>	λ lambda	$\tau_{_{tau}}$
4	δ delta	$\mu_{mu}$	U upsilon
5	<b>E</b>	V	ф
	epsilon	nu	<sub>phi</sub>
6	<b>f</b> digamma	٤Ċxi	χ <sub>chi</sub>
7	ζ	O	Ψ
	zeta	omicron	<sub>psi</sub>
8	η <sub>eta</sub>	$\pi_{_{\mathrm{pi}}}$	<b>W</b> omega
9	<b>H</b>	<b>9</b>	کر
	theta	koppa	sampi

Theorem

Unarv Nums

Topo2

SphConCvl

The 24 letters of the Greek alphabet had corresponding numerical values.

They were supplemented by three additional letters, which are now archaic.

 $\sigma\mu\gamma =?$ 

 $243 = \sigma \mu \gamma$ 

Numbers



Numl ine

Intro [

VbQ

#### **Greek Numerals**

Arabic number	1	2	3	4	5	6	7	8	9
Greek number	α	β	γ	δ	3	F	ζ	η	θ
Greek name	alpha	beta	gamma	delta	epsilon	digamma	zeta	eta	theta
Sound	a	b	g	d	short e		z	long e	th
Arabic number	10	20	30	40	50	60	70	80	90
Greek number	ι	ĸ	λ	μ	ν	ξ	0	π	G
Greek name	iota	kappa	lambda	mu	nu	xi	omicron	pi	koppa
Sound	i	k/c	L	m	n	x	short o	р	
Arabic number	100	200	300	400	500	600	700	800	900
Greek number	Q	σ	τ	υ	φ	χ	ψ	ω	TD)
Greek name	rho	sigma	tau	upsilon	phi	chi	psi	omega	sampi
Sound	r	S	t	u	f/ph	ch	ps	long o	



Intro D

Theorem

QdV

Unary Nums

o2 SphCo

I 3-U

MC N

Numbers

#### Outline

**Topology II** 



Intro D

QdV Theorem

Unary Nums

Topo2 SphConCyl

3-Util Numbers

C NumLine

#### **Topology: a Major Branch of Mathematics**

Topology is all about continuity and connectivity, but the meaning of that will appear later.

We will look at a few aspects of Topology.

**Unarv Nums** 

- The Bridges of Königsberg
- Doughnuts and Coffee-cups
- Knots and Links
- Nodes and Edges: Graphs
- The Möbius Band

Theorem

VbQ

Intro

#### In this lecture, we study The Bridges of Königsberg.

Topo2

SphConCvl



Numl ine

Intro

VbQ

Theorem

One of the earliest topological puzzles was studied by the renowned Swiss mathematician Leonard Euler.

Topo2

SphConCvI

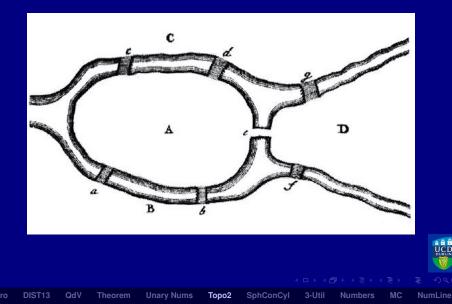
It is called 'The Seven Bridges of Königsberg'.

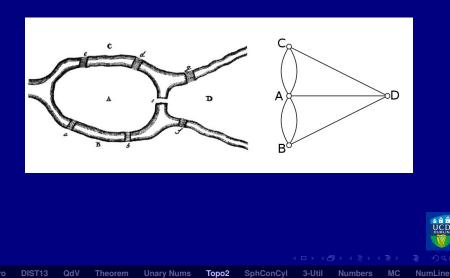
The goal is to find a route through that city, crossing each of seven bridges exactly once.

**Unarv Nums** 



Numl ine





Euler reduced the problem to its essentials, removing all extraneous details.

He replaced the map above by the graph on the right.

A simple argument showed that no journey that crosses each bridge exactly once is possible.

Except at the termini of the route, each path arriving at a vertex must have a corresponding path leaving it.

Topo2

SphConCvl

Only two vertices with an odd number of edges are possible for a solution to exist.

**Unarv Nums** 

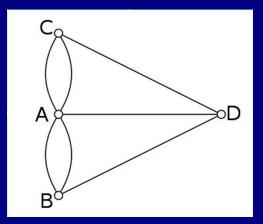
Intro

VbQ

Theorem



Numl ine



Exercise: Draw the diagram with A, B, C and D arranged clockwise at the corners of a square.



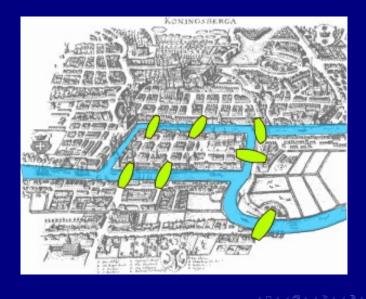
QdV Theorem **Unarv Nums** 

CogoT

SphConCvl

Numbers

Numl ine





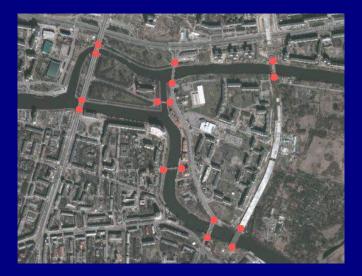
QdV Theorem

**Unary Nums** 

Topo2

NumLine

# Königsberg Today





Intro DIST

QdV Theorem

Unary Nums

Topo2 SphC

nCyl

Numbers

## The Bridges of St Petersburg





Intro DIST1

QdV Theorem

Unary Nums

Topo2 SphC

onCyl 3

Numbers MC N

#### The Bridges of St Petersburg

Euler spend much of his life in St Petersburg, a city with many rivers, canals and bridges.

Did he think about another problem like the Königsberg Bridges problem while there?

The map of central St Petersburg has twelve bridges.

Topo2

SphConCvl

An Euler cycle is a route that crosses all bridges exactly once and returns to the starting point?

Is there an Euler cycle starting at the Hermitage (marked "H" on the map)?

**Unarv Nums** 

Intro

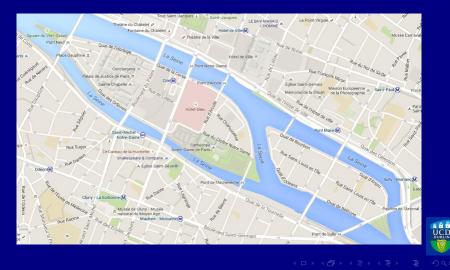
VbQ

Theorem



Numl ine

#### Cue romantic music



Intro

QdV Theorem

Unary Nums

Topo2 SphCo

SphConCyl

il Numbers

In central Paris, two small islands, Île de la Cité and Île Saint-Louis, are linked to the Left and Right Banks of the Seine and to each other.

The number of bridges for each land-mass are:

Left Bank: 7 bridges

Theorem

Intro

VbQ

- Right Bank: 7 bridges
- Île de la Cité: 10 bridges
- Île Saint-Louis: 6 bridges

#### The total is 30. How many bridges are there?

Topo2

SphConCvI

Numbers

**Unarv Nums** 



Numl ine



NumLine

\*\*

Intro

VbQ

Theorem

- 1. Starting from Saint-Michel on the Left Bank, walk continuously so as to cross each bridge once.
- 2. Start at Saint-Michel but find a closed route that ends back at the starting point.
- 3. Start at Notre-Dame Cathedral, on Île de la Cité, and cross each bridge exactly once.
- 4. Find a closed route that crosses each bridge once and arrives back at Notre-Dame.

**Unarv Nums** 

Try these puzzles yourself. Use logic, not brute force!

Topo2

SphConCvI

Numbers



Numl ine





Intro [

QdV Theorem

Unary Nums

Topo2 SphCor

onCyl \_\_\_\_

Numbers

#### The Bridges of Amsterdam





Theorem

**Unary Nums** 

Topo2

Numbers

#### Wikipedia Article

WIKIPEDIA The Free Encyclopedia

#### Seven Bridges of Königsberg

From Wikipedia, the free encyclopedia

Coordinates: Q 54°42'12"N 20'30'56"E

Main page Contents Featured content Current events Random article Donate to Wikipedia Wikipedia store

Interaction

Help About Wikipedia Community portal Recent changes Contact page

Tools

What links here Related changes Upload file Special pages Permanent link Page information Wikidata item Cite this page This article is about an abstract problem. For the historical group of bridges in the city once known as Königsberg, and those of them that still exist, see § Present state of the bridges.

This article needs additional citations for verification. Please help improve this article by adding citations to reliable sources. Unsourced material may be challenged and removed. (*July 2015*) (*Learn how and when to remove this template message*)

The Seven Bridges of Königsberg is a historically notable problem in mathematics. Its negative resolution by Leonhard Euler in 1736 laid the foundations of graph theory and prefloured the idea of topology.<sup>[1]</sup>

The city of Königsberg in Prussia (now Kaliningrad, Russia) was set on both sides of the Pregel River, and included two large islands which were connected to each other, or to the two mainland portions of the city, by seven bridges. The problem was to devise a walk through the city that would cross each of those bridges once and only once.

By way of specifying the logical task unambiguously, solutions involving either

- 1. reaching an island or mainland bank other than via one of the bridges, or
- 2. accessing any bridge without crossing to its other end

are explicitly unacceptable.

Euler proved that the problem has no solution. The difficulty he faced was the development of a suitable technique of analysis, and of subsequent tests that established this assertion with mathematical risor.



Map of Königsberg in Euler's time showing the actual layout of the seven bridges, highlighting the river Pregel and the bridges

Numbers



Intro DIS

QdV Theorem

Unary Nums

Topo2 SphConCyl

yl 3-Util

#### Outline

Archimedes' Theorem

VbQ

Intro

Theorem

**Unarv Nums** 

CogoT

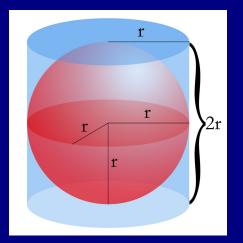
SphConCvl

Numbers



Numl ine

#### **Volume of a Sphere**



#### Figure: Archimedes found a formula for $V_{\text{SPHERE}}$



QdV Theorem **Unary Nums** 

Topo2 SphConCyl

Numbers

#### Who First Proved that C/D is Constant?

For every circle, the distance around it is just over three times the distance across it.

This has been "common knowledge" since the earliest times.

**Unarv Nums** 

Intro

VbQ

Theorem

But mathematicians don't trust common knowledge.

They demand proof.

Who was first to prove that the ratio of circumference *C* to diameter *D* has the same value for all circles?

Topo2

SphConCvI

3-Util

Numbers



#### What about Euclid?

Intro

VbQ

Theorem

You might expect to find a proof in Euclid's *Elements of Geometry*. But Euclid couldn't prove it.

**Euclid's Prop. XII.2** says the areas of circles are to one another as the squares of their diameters:

$$rac{A_1}{D_1^2} = rac{A_2}{D_2^2}$$

We would expect to find an analogous theorem: The circumferences of circles vary as their diameters:

$$\frac{C_1}{D_1} = \frac{C_2}{D_2}$$

Topo2

SphConCvI

3-Util

Numbers

#### but we do not find this anywhere in Euclid.

**Unarv Nums** 



#### **Archimedes Rules OK!**

Intro

VbQ

Theorem

It required the genius of Archimedes to prove that C/D is the same for all circles.

He needed axioms beyond those of Euclid.

In his work *Measurement of a Circle*, Archimedes found the area of a circle.

**Unarv Nums** 

It is equal to the area of a right-angled triangle with one leg equal to *R* and the other equal to *C*:

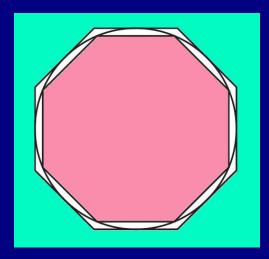
 $A=\frac{1}{2}RC$ .

Topo2

SphConCvl

Numbers





# Archimedes determined $\pi$ accurately by considering polygons within and around a circle.



Intro DIS

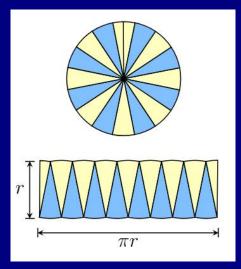
QdV Theorem

Unary Nums

Topo2 SphConCyl

Cyl

Numbers



# He determined the area of a circle by slicing it up into small triangles.



Intro D

QdV Theorem

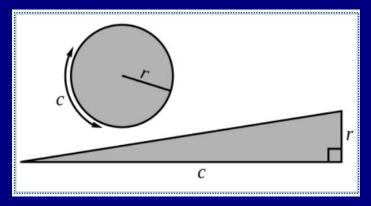
Unary Nums

Topo2 SphC

SphConCyl

Numbers

IC NumLine



#### "Unzipping" the circle, Archimedes obtained a triangle.



Intro DIS

QdV Theorem L

Unary Nums

Topo2 SphConCyl

**Cyl** 3-l

Numbers MC

#### Lengths and Areas both involve $\pi$

Archimedes' theorem, together with Euclid's Proposition XII.2, implies that

$$rac{C}{D} = \pi$$

is the same for every circle.

It also follows that the area constant is also  $\pi$ :

$$rac{A}{R^2}=rac{C}{2R}=rac{C}{D}=\pi\,.$$



Intro D

QdV Theorem L

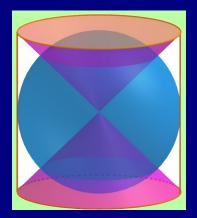
Unary Nums Topo2

SphConCyl

Util Numbers

IC NumLine

## Sphere+Cone=Cylinder



#### Figure: Volume: Sphere plus Cone equals Cylinder



Intro DIS

QdV Theorem

Unary Nums

Topo2 SphConCyl

nCyl 3-

Numbers

Intro

VbQ

Theorem

One of the most remarkable and important mathematical results obtained by Archimedes was the formula for the volume of a sphere.

Archimedes used a technique of sub-dividing the volume into slices and adding up, or integrating, the volumes of the slices.

This was essentially an application of the integral calculus formulated by Newton and Leibniz.

Topo2

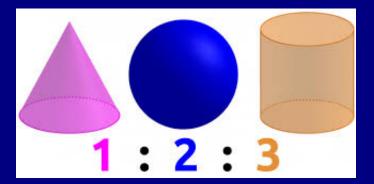
SphConCvI

Numbers

**Unarv Nums** 



Archimedes considered three volumes, a cylinder, cone and sphere, all on bases with the same area.



#### Figure: Cone, sphere and cylinder on the same base.



Intro D

QdV Theorem

Unary Nums '

Topo2 SphConCyl

nCyl 3

I Numbers

мс

Archimedes showed that the three volumes are in the ratio 1 : 2 : 3.

Intro

VbQ

Theorem

Thus, in particular, the volume of the sphere is two thirds of the volume of the cylinder.

If we 'rearrange' the volume of the cone, things become much clearer:

**Unarv Nums** 

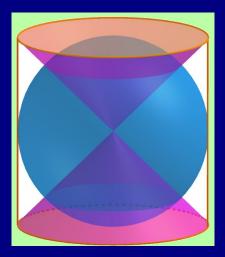
We replace the cone by two cones, each of height r.

Topo2

SphConCvl

Numbers





#### Figure: Cone, sphere and cylinder on the same base.



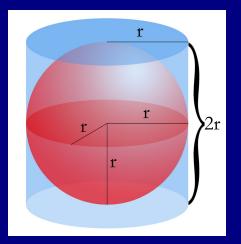
QdV Theorem **Unary Nums** 

Topo2 SphConCyl

Numbers

QdV

Theorem



#### This result was carved on Archimedes' tomb.

CogoT

SphConCyl

Numbers

**Unary Nums** 



### Archimedes' Tomb as it appears today





QdV Theorem **Unary Nums** 

Topo2 SphConCyl

Numbers

#### Addendum: On the Sphere and Cylinder

We let *z* denote the vertical coordinate, and  $\Delta z$  be a small increment of height.

The cross-sections of the cone and sphere are

$$egin{array}{rll} \Delta V_{
m CON} &=& \pi z^2 \Delta z \ \Delta V_{
m SPH} &=& \pi (\sqrt{r^2-z^2})^2 \Delta z = \pi (r^2-z^2) \Delta z \,. \end{array}$$

Add to get the cross-sectional area of the cylinder:

$$\Delta V_{\rm CON} + \Delta V_{\rm SPH} = \Delta V_{\rm CYL} = \pi r^2 \Delta z \,,$$

Topo2

SphConCvI

Numbers

This does not vary with height *z*. It is the same as for the cylinder.

Theorem

**Unarv Nums** 

Intro

VbQ



## Addendum: On the Sphere and Cylinder

Adding up the volumes of all slices:

$$\Delta V_{
m CON} + \Delta V_{
m SPH} = \Delta V_{
m CYL} = \pi r^2 H = 2\pi r^3$$
.

#### It is not quite so simple to show that

Intro

VbQ

Theorem

$$\begin{array}{rcl} \Delta V_{\rm CON} & = & \frac{1}{3} \Delta V_{\rm CYL} = \frac{1}{3} \pi r^2 H = \frac{2}{3} \pi r^3 \\ \Delta V_{\rm SPH} & = & \frac{2}{3} \Delta V_{\rm CYL} = \frac{2}{3} \pi r^2 H = \frac{4}{3} \pi r^3 \,. \end{array}$$

Topo2

SphConCvI

3-Util

Numbers

However, this was well within the capability of the brilliant mathematician Archimedes.

**Unarv Nums** 



# Outline

**Three Utilities Problem** 

VbQ

Intro

Theorem

**Unarv Nums** 

CogoT

SphConCvl

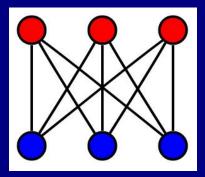
3-Util

Numbers



#### Three Utilities Problem: Abstract

Is the complete  $3 \times 3$  bipartite graph  $K_{3,3}$  planar?





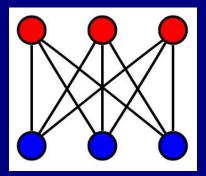
QdV Theorem **Unarv Nums** CogoT

SphConCvl

3-Util Numbers

#### **Three Utilities Problem: Abstract**

Is the complete  $3 \times 3$  bipartite graph  $K_{3,3}$  planar?



CogoT

SphConCvl

3-Util

Numbers

This is an abstract, jargon-filled question in topological graph theory. We look at a simple, concrete version.

**Unarv Nums** 

Intro

VbQ

Theorem



## **Three Utilities Problem: Concrete**

We have to connect 3 utilities to 3 houses.

Electricity

VbQ

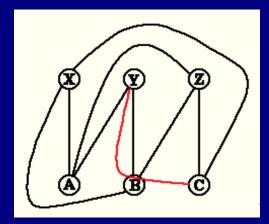
Intro

- Water
- ► Gas





## **Three Utilities Problem: Have a Go**



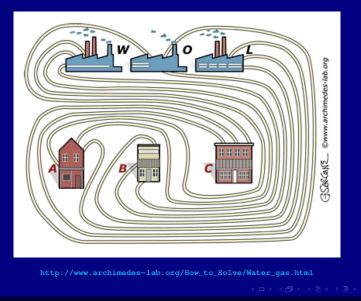


QdV Theorem **Unary Nums** 

Topo2

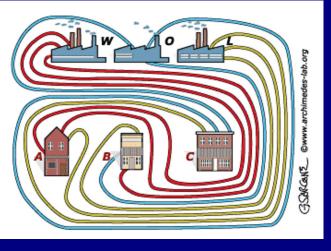
3-Util Numbers

## **Three Utilities Problem: Solution!**



13 QdV Theorem Unary Nums Topo2 SphConCyl 3-Util Numbers

# **Three Utilities Problem: No Solution!**



http://www.archimedes-lab.org/How\_to\_Solve/Water\_gas.html

CogoT

QdV

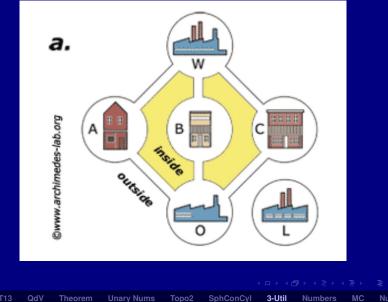
Theorem

**Unary Nums** 



SphConCyl 3-Util Numbers MC

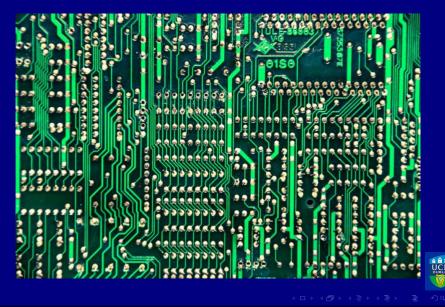
# **Three Utilities Problem**



NumLine

i 🛍 🛍 ICD

# **Three Utilities Problem: Application**



QdV Theorem **Unary Nums** Topo2

SphConCyl

3-Util

Numbers

## **Three Utilities Problem for Mugs**





Intro DI

QdV Theorem

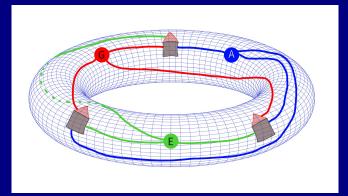
Unary Nums

Topo2 SphConCyl

3-Util Numbers

/IC Num

## **Three Utilities Problem on a Torus**



#### $K_{3,3}$ is a toroidal graph.

Vi Hart: https://www.youtube.com/watch?v=CruQylWSfoU&feature=youtu.be&t=9

QdV

Theorem



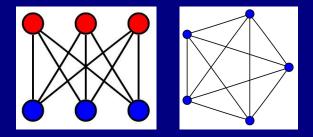
Unary Nums Topo2 SphConCyl

Numbers I

3-Util

#### Three Utilities: Kuratowski's Theorem

If a graph contains  $K_{3,3}$  or  $K_5$  as a sub-graph, it is **non-planar**. If it does not contain either, it is **planar**.





Intro Di

QdV Theorem

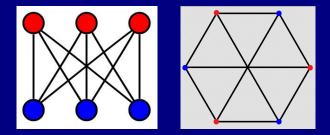
Unary Nums

Topo2 SphConCyl

3-Util Numbers

C NumLine

# **Three Utilities: Equivalent Graphs**



Topo2

SphConCvl

3-Util

Numbers

The two forms shown are equivalent.

**Unarv Nums** 

There are crossings in both.

Theorem

QdV



# Outline

Numbers

VbQ

Theorem

**Unarv Nums** 

CogoT

SphConCvl



Numl ine

Numbers

# **Babylonian Numerals**

8	1	₹7	11	<b>₹</b> {7	21	<b>*</b> **	31	129	41	100	51
89	2	199	12	<b>₹</b> ₹ <b>?</b> ?	22	₩77	32	12 17	42	1 17	52
ĨĨĨ	3	<b>₹?</b> ??	13	<b>4</b> (111	23	***	33	11 20	43	11 M	53
Ѽ	4	<b>₹</b> ₩	14	え	24	衾容	34	▲ 日本	44	续每	54
₩	5	₹¢¢	15	₩₩	25	₩₩	35	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	45	续辑	55
₩	6	¢₩	16	<b>₩</b> ₩	26	衾貂	36	検報	46	续報	56
₩	7	金	17	<b></b>	27	<b></b> 後	37	夜報	47	续報	57
₩	8	⟨₩	18	念知	28	衾稵	38	夜報	48	续租	58
豣	9	⟨群	19	~~	29	<b>维</b>	39	夜報	49	<b>续</b> 辑	59
∢	10	44	20	***	30	₹¥	40	***	50		



Intro DIST13

QdV Theorem

Unary Nums

o2 SphCon

Cyl 3-

Numbers MC

# **Ancient Egyptian Numerals**

2= 11 20= ∩∩ 200= 99 2000= 2 3= 111 30= ∩∩∩ 300= 999 3000= 2	
3 = ∭ 30 = ∩∩∩ 300 = 999 3000 = <b>£</b>	\$
	£
	22
4=      40= 23 4000=	244 A
5=     50= AA 500= 999 5000= 4	





Intro DIST1

QdV Theorem

Unary Nums

Topo2 SphConCyl

iCyl :

Numbers MC

## **Ancient Hebrew and Greek Numerals**

8	7 -0	6	5	4	3 10	2	1
77	7	٦		`	2		X
Chet	Zayin	Vav	Hey	Dalet	Gimmel	Bet	Aleph
n	5	1	จ	3	3	2	IC
· · · · · · · · · · · · · · · · · · ·							
70	60	50	40	30	20	10	9
ע	σ	ڴ	Et	כ	⊃	•	Ů
Ayin	Samekh	Nun	Mem	Lamed	Kaf	Yod	Tet
8	0	J	N	8	С	2	6

1	α	alpha	10	ι	iota	100	ρ	rho
2	β	beta	20	к	kappa	200	σ	sigma
3	$\gamma$	gamma	30	λ	lambda	300	$\tau$	tau
4	δ	delta	40	μ	mu	400	v	upsilon
5	ε	epsilon	50	ν	nu	500	$\phi$	phi
6	S	vau*	60	ξ	xi	600	x	chi
7	ζ	zeta	70	0	omicron	700	ψ	psi
8	η	eta	80	π	pi	800	ω	omega
9	θ	theta	90	9	koppa*	900	У	sampi

\*vau, koppa, and sampi are obsolete characters



QdV Theorem **Unary Nums** 

Topo2

SphConCyl

Numbers

# **Mayan Numerals**

0	•	• • 2	• • • 3	•••• 4
5	6	•• 7	8	•••• 9
10	11	12	13	14
15	16	17	18	19



Intro I

QdV Theorem

Unary Nums 1

2 SphConC

-Util Numbers

## Various Numeral Systems





Wikipedia: Hindu-Arabic Numeral System

Intro

Theorem

VbQ

**Unarv Nums** 

Topo2 SphConCvI

Numbers

#### **Roman Numerals**

-					
I	1	XXI	21	XLI	41
п	2	XXII	22	XLII	42
ш	3	XXIII	23	XLIII	43
IV	4	XXIV	24	XLIV	44
V	5	XXV	25	XLV	45
VI	6	XXVI	26	XLVI	46
VII	7	XXVII	27	XLVII	47
VIII	8	XXVIII	28	XLVIII	48
IX	9	XXIX	29	XLIX	49
Х	10	XXX	30	L	50
XI	11	XXXI	31	LI	51
XII	12	XXXII	32	LII	52
XIII	13	XXXIII	33	LIII	53
XIV	14	XXXIV	34	LIV	54
XV	15	XXXV	35	LV	55
XVI	16	XXXVI	36	LVI	56
XVII	17	XXXVII	37	LVII	57
XVIII	18	XXXVIII	38	LVIII	58
XIX	19	XXXIX	39	LIX	59
XX	20	XL	40	LX	60

In order: M D C L X V I = 1666



Theorem

QdV

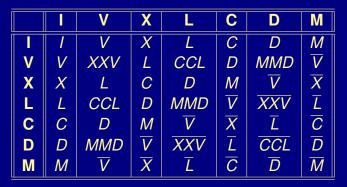
**Unary Nums** 

Topo2 SphConCyl

Numbers

## How to Multiply Roman Numbers

 Table: Multiplication Table for Roman Numbers.





Intro D

Unary Nums Topo2

2 SphConCyl

3-Util

Numbers

MC NumLine

### A Roman Abacus Replica of a Roman abacus from 1st century AD.



# Abacus is a Latin word, which comes from the Greek $\alpha\beta\alpha\kappa\alpha\varsigma$ (board or table).



Intro DI

QdV Theorem

Unary Nums

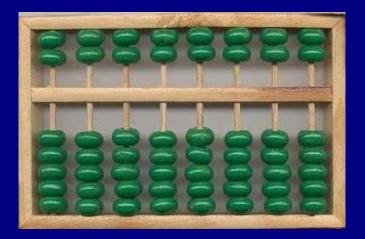
Topo2 Sph

SphConCyl

3-Util Numbers

MC N

### A Chinese Abacus: Suan Pan





Intro D

QdV Theorem

Unary Nums

Topo2 SphCon

Cyi 3-0

MC N

Numbers

### A Japanese Abacus: Soroban





Intro DI

QdV Theorem

Unary Nums

Topo2 SphCo

SphConCyl

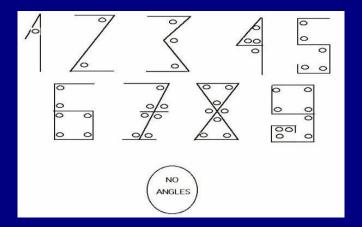
Numbers MC Nu

## A Different Angle on Numerals

QdV

Theorem

**Unarv Nums** 



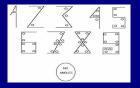
### Delightful theory. Almost certainly wrong.

CogoT

SphConCvl



NumLine



#### Arguments "for"

QdV

Theorem

- 1. It is a very simple idea
- 2. It links symbols to numerical values

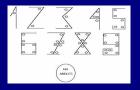
**Unary Nums** 

Topo2

SphConCyl



NumLine



Arguments "for"

VbQ

Theorem

Intro

- 1. It is a very simple idea
- 2. It links symbols to numerical values

### Arguments "against"

1. Number forms modified to fit model

**Unarv Nums** 

Topo2

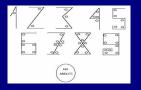
SphConCvI

3-Util

Numbers

2. Complete lack of historical evidence.





Arguments "for"

- 1. It is a very simple idea
- 2. It links symbols to numerical values

### Arguments "against"

- 1. Number forms modified to fit model
- 2. Complete lack of historical evidence.



## Outline

Monte Carlo Method

VbQ

Intro

Theorem

**Unarv Nums** 

Topo2

SphConCvl

Numbers

MC



## Estimating $\pi$ with Series

There are many ways of estimating  $\pi$ .

For example, we can sum up the Basel Series:

$$\frac{\pi^2}{6} = 1 + \frac{1}{2^2} + \frac{1}{3^2} + \frac{1}{4^2} + \cdots$$

Another way is with the Gregory-Leibniz series, discovered much earlier by Madhava (c. 1340–1425).

$$\frac{\pi}{4} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \cdots$$

Topo2

SphConCvl

Numbers

MC

We have already seen Archimedes' method.

We now give a completely different approach.

**Unarv Nums** 

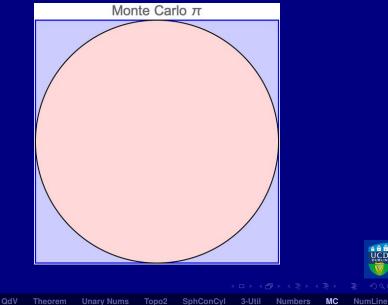
Intro

VbQ

Theorem



## Estimating $\pi$ with Probability



## Estimating $\pi$ with Probability

Intro

VbQ

Theorem

Area of Square: 4

Area of Circle:  $\pi$ 

Probability point is within circle:  $\frac{\pi}{4}$ 

Thus, the following ratio should approach  $\pi$ :

 $4\times \frac{\text{Number of points within Circle}}{\text{Number of points within Square}} \to \pi \,.$ 

Topo2

SphConCvl

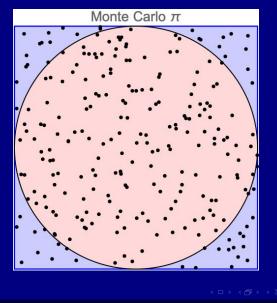
Numbers

MC

Unarv Nums



## Estimating $\pi$ with n = 250





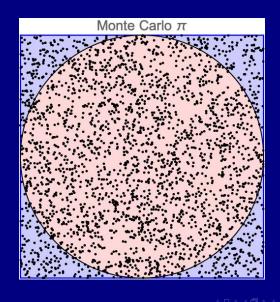
QdV Theorem

**Unary Nums** 

Numbers

MC

### **Estimating** $\pi$ with n = 2500



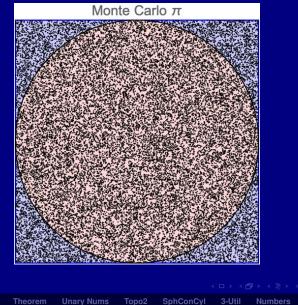


QdV Theorem Unary Nums

Numbers

MC

## **Estimating** $\pi$ with n = 25000





QdV

MC

### **Numerical Results**





Comment on uses of Monte Carlo method.



Intro DI

QdV Theorem

Unary Nums

Topo2 SphConCyl

nCyl 3-Util

MC Nu

Numbers

## Outline

The Number Line

VbQ

Theorem

**Unarv Nums** 

Topo2

SphConCvl

Numbers



## A Hierarchy of Numbers

We will introduce a hierarchy of numbers.

- Each set is contained in the next one.
- They are like a set of nested Russian Dolls:

**Unarv Nums** 

Intro

VbQ

Theorem



Matryoshka

Topo2

SphConCvl

3-Util

Numbers



### The counting numbers were the first to emerge: 1 2 3 4 5 6 7 8 ... They are also called the Natural Numbers.



VbQ **Unarv Nums** Intro Theorem

Topo2

SphConCvl

Numbers

The counting numbers were the first to emerge:

1 2 3 4 5 6 7 8...

They are also called the Natural Numbers.

Topo2

SphConCvl

Numbers

We can arange the natural numbers in a list.

**Unarv Nums** 

This list is like a toy computer.

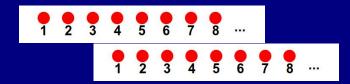
Theorem

VbQ

Intro



### **A Primitive Sliderule**





Intro DIST1

QdV Theorem

Unary Nums Topo2

2 SphConCyl

Jtil Numbers

QdV

Theorem

Intro

The set of natural numbers is denoted  $\mathbb{N}$ .

If *n* is a natural number, we write  $n \in \mathbb{N}$ .

**Unarv Nums** 

Topo2

SphConCvl



Numl ine

Intro

VbQ

Theorem

The set of natural numbers is denoted  $\mathbb{N}$ .

If *n* is a natural number, we write  $n \in \mathbb{N}$ .

Natural numbers can be added:  $4 + 2 = 6 \in \mathbb{N}$ 

Topo2

SphConCvl

Numbers

But not always subtracted:  $4 - 6 = -2 \notin \mathbb{N}$ .

Unarv Nums



Intro

VbQ

Theorem

The set of natural numbers is denoted  $\mathbb{N}$ .

If *n* is a natural number, we write  $n \in \mathbb{N}$ .

Natural numbers can be added:  $4 + 2 = 6 \in \mathbb{N}$ 

CogoT

SphConCvl

Numbers

But not always subtracted:  $4-6 = -2 \notin \mathbb{N}$ .

Unarv Nums

### To allow for subtraction we have to extend $\mathbb{N}$ .



### The Integers $\mathbb{Z}$

VbQ

Theorem

**Unarv Nums** 

Intro

We extend the set of counting numbers by including the negative whole numbers:

... -3 -2 -1 0 1 2 3 4 ...

Topo2

SphConCvl

The whole numbers are also called the Integers.



Numl ine

### The Integers $\mathbb{Z}$

We extend the set of counting numbers by including the negative whole numbers:

... -3 -2 -1 0 1 2 3 4 ...

The whole numbers are also called the Integers.

The set of integers is denoted  $\mathbb{Z}$ .

If k is an integer, we write  $k \in \mathbb{Z}$ .

Clearly,

DIST13

VbQ

Theorem

Intro

 $\mathbb{N} \subset \mathbb{Z}$ 

Topo2

SphConCvl

Numbers

Numl ine

**Unarv Nums** 

Integers can be added and subtracted.

They can also multiplied:

QdV

Theorem

**Unary Nums** 

 $6 imes 4 = 24 \in \mathbb{Z}$  .

Topo2

SphConCyl

Numbers



Integers can be added and subtracted.

They can also multiplied:

VbQ

Theorem

Intro

 $6 imes 4=24\in\mathbb{Z}$  .

### However, they cannot usually be divided:

**Unarv Nums** 

$$\frac{6}{4} = \mathbf{1}\frac{1}{2} \notin \mathbb{Z} \,.$$

CogoT

SphConCvl



Numl ine

Integers can be added and subtracted.

They can also multiplied:

Intro

VbQ

Theorem

 $6 imes 4=24\in\mathbb{Z}$  .

#### However, they cannot usually be divided:

$$\frac{6}{4} = \mathbf{1}\frac{1}{2} \notin \mathbb{Z} \,.$$

Topo2

SphConCvl

Numbers

### To allow for division we have to extend $\mathbb{Z}$ .

**Unary Nums** 



### The Rational Numbers Q

### We extend the integers by including fractions:

$$r = \frac{p}{q}$$
 where *p* and *q* are integers.

Topo2

SphConCvl

These rational numbers are ratios of integers.

**Unarv Nums** 

Intro

VbQ

Theorem



Numl ine

### The Rational Numbers Q

We extend the integers by including fractions:

 $r = \frac{p}{q}$  where *p* and *q* are integers.

These rational numbers are ratios of integers.

The set of rational numbers is denoted  $\mathbb{Q}$ .

If *r* is a rational number, we write  $r \in \mathbb{Q}$ . Clearly.

Intro

 $\mathbb{Z}\subset \mathbb{Q}$ 

ST13 QdV Theorem Unary Nums Topo2 SphConCyl 3-Util Numbers MC NumLine

With the Rational Numbers, we can: Add, Subtract, Multiply and Divide That is, for any  $p \in \mathbb{Q}$  and  $q \in \mathbb{Q}$ , all of  $\{ p+q \quad p-q \quad p \times q \quad p \div q \}$ 

**Unarv Nums** 

Topo2

SphConCvl

are rational numbers.

VbQ

Theorem

Intro



Numl ine

With the Rational Numbers, we can:

Add, Subtract, Multiply and Divide

That is, for any  $ho \in \mathbb{Q}$  and  $q \in \mathbb{Q}$ , all of

 $\overline{\{ p+q \quad p-q \quad p\times q \quad p\div q \}}$ 

Topo2

SphConCvl

are rational numbers.

VbQ

Theorem

Intro

We say that  $\mathbb{Q}$  is closed under addition, subtraction, multiplication and division.

**Unarv Nums** 



Numl ine

With the Rational Numbers, we can:

Add, Subtract, Multiply and Divide

That is, for any  $ho \in \mathbb{Q}$  and  $q \in \mathbb{Q}$ , all of

 $\overline{\{ p+q \quad p-q \quad p\times q \quad p\div q \}}$ 

Topo2

SphConCvl

Numbers

are rational numbers.

VbQ

Theorem

Intro

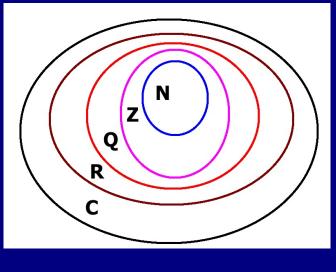
We say that Q is closed under addition, subtraction, multiplication and division.

**Unarv Nums** 

But we are not yet finished.  $\mathbb{R}$  is yet to come.



## The Hierarchy of Numbers





 $\mathbb{N}\subset\mathbb{Z}\subset\mathbb{Q}\subset\mathbb{R}\subset\mathbb{C}$ 

ntro DIST13 QdV

Theorem

Unary Nums

SphCon

Cyl 3-

Numbers MC

## The Hierarchy of Numbers

Each set is contained in the next one.

They are like a set of nested Russian Dolls:



Matryoshka



Intro DIST13

QdV Theorem

Unary Nums Topo2

2 SphConCyl

Cyl 3

MC NI

Numbers

### Thank you



**Unary Nums**