### AweSums:

#### **The Majesty of Mathematics**

#### Peter Lynch School of Mathematics & Statistics University College Dublin

#### Evening Course, UCD, Autumn 2016



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#### **Introduction 6**

**Functions and Graphs** 

**Archimedes of Syracuse** 

Logarithms: Whys & Wherefores

**Natural Logarithms** 



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# AweSums: The Majesty of Maths



Bernhard Riemann (1826-66)



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## AweSums: The Majesty of Maths

We aim to get a flavour of the Riemann Hypothesis.

It involves the zeros of the "Zeta function":

$$\zeta(\boldsymbol{s}) = \sum_{n=1}^{\infty} \frac{1}{n^s}$$

So, we need to talk about several new topics:

- What is a function?
- What is an infinite series?
- What is a complex variable?

In this lecture, we will look at functions.



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### A First Look at Functions

The concept of a function is amongst the most fundamental and important ideas in mathematics.

A function is a relation between input values and and output values.

Functions are of central importance because they describe connections between sets.

For each input, there is precisely one output.



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# **Notation for Functions**

### We use the following notation

- x is the input
- y is the output
- f is the function

Then we write the function as

y = f(x)

We call *x* the independent variable. We call *y* the dependent variable.

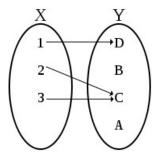
The set of values taken by x is the domain. The set of values taken by y is the codomain.



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### **Example of a Function**



Domain:  $X = \{1, 2, 3\}$ Codomain:  $Y = \{A, B, C, D\}$ Range:  $\{C, D\}$ Graph:  $\{(1, D), (2, C), (3, C)\}$ 



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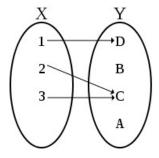
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### **Example of a Function**

X is the domain. Y is the codomain.



D is the image of 1.

1 is the preimage of D.

- $\{2,3\}$  is preimage of C.
- A, B have no preimages.

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### **Example of a Function**

Square function: Output is square of the input.

We suppose that *x* can take any real value.

We write this function as

$$y = x^2, \qquad x \in \mathbb{R}$$

Note that different inputs may give the same output:

$$3^2 = 9$$
 and  $(-3)^2 = 9$ 

# So, in general, a function is not a one-to-one correspondence.



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# **Specifying Functions**

A function may be defined in several ways:

- As a Table of Values
- As a Formula
- As a Graph
- As an Algorithm
- As a Solution of an Equation
- Implicitly (e.g. inverse function)



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### **Function Defined by a Table**

### Input: MONTH Output: RAINFALL

Table : Average Monthly Rainfall in Dublin

January	78 mm
February	76 mm
March	69 mm
December	72 mm

Annual precipitation in Dublin: 750 mm.



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### **Function Defined by a Formula**

We have already seen the square function:

$$y=x^2, \qquad x\in\mathbb{R}$$

Here are some others:

$$y(x) = 4x + 6$$
  

$$y(x) = ax^{2} + bx + c$$
  

$$y(x) = (x^{2} + 5)/(3x^{3} + 7)$$
  

$$y(x) = A \sin \alpha x + B \cos \beta x$$
  

$$\zeta(s) = \sum_{n=1}^{\infty} \frac{1}{n^{s}}$$
  

$$\Gamma(s) = \int_{0}^{\infty} e^{-x} x^{s-1} dx$$



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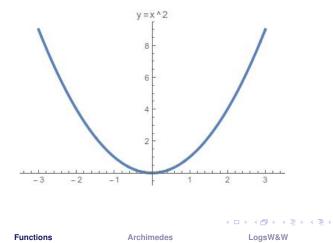
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### **Function Defined by a Graph**

#### The set of all (input, output) pairs is called the graph:

$$G=\left\{\left(x,x^2\right):x\in\left[-3,+3\right]\right\}$$





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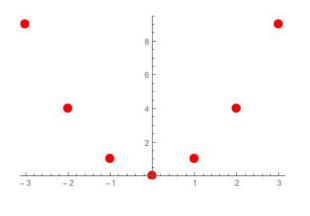
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### **Function of a Discrete Variable**

We may restrict the definition to a discrete domain:

$$G = \left\{ (n, n^2) : n \in \{-3, -2, -1, 0, 1, 2, 3\} 
ight\}$$





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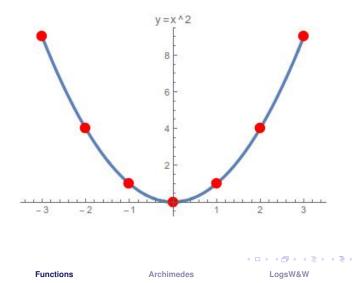
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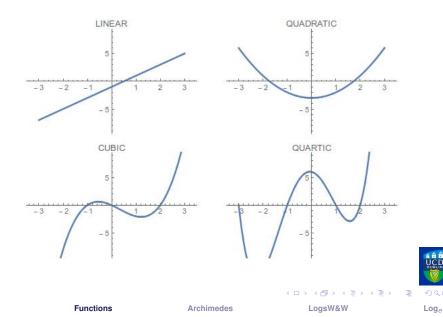
### **Discrete & Continuous Domains**

#### Plot of discrete and continuous functions together:



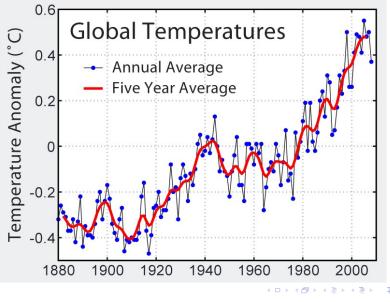


# **Polynomial Function Graphs**



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# **Global Mean Surface Temperature**



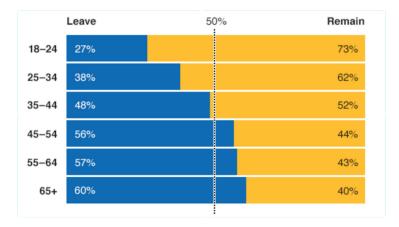
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# **Graphs of Brexit Results: June 2016**



#### Question: What is the independent variable here?



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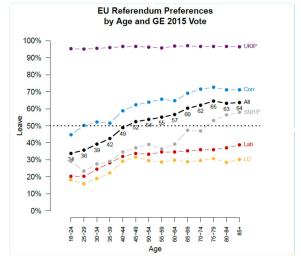
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## **Graphs of Brexit Results: June 2016**



#### Voting by age group and party affiliation.



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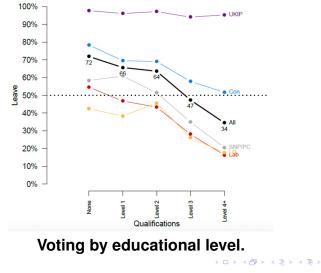
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### **Graphs of Brexit Results: June 2016**

EU Referendum Preferences by Qualifications and GE 2015 Vote





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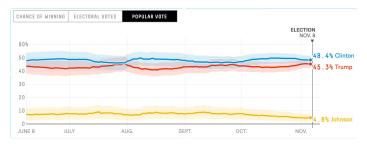
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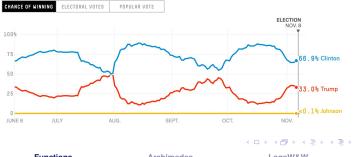
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## **American Presidential Election Trends**







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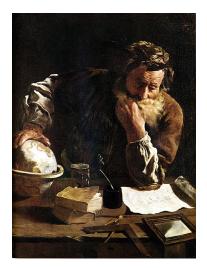
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# **Α**ρχιμηδης



#### Archimedes Thoughtful by Domenico Fetti (1620)



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# Archimedes of Syracuse (287-212)

Archimedes was a brilliant physicist, engineer and astronomer, the greatest mathematician of antiquity.

He is famed for:

- Founding hydrostatics
- Formulating the law of the lever
- Inventing a helical pump
- Designing engines of war
- Many more things.

# But his mathematical discoveries were his greatest achievements.



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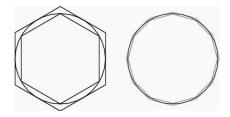
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### Estimation of $\pi$

Archimedes determined  $\pi$  by considering polygons inscribed within a circle and polygons around it.



A regular hexagon within a unit circle has length 3.

This is less than the circumference of the circle. So  $\pi$  is greater than 3.



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A less obvious derivation shows that a hexagon drawn around the circle has length  $2\sqrt{3}$ .

So  $\pi$  is less than  $2\sqrt{3} \approx 3.46$ . Therefore

 $3 < \pi < 3.46$ 

Archimedes approximated the circle by inscribed and circumscribed 96-sided polygons. He found:

 $3\frac{10}{71} < \pi < 3\frac{10}{70}$  or  $3.140845 < \pi < 3.142857$ 



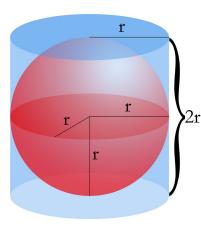
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## **Archimedes Great Discovery**



Volume of Cylinder:

$$V_C = \pi r^2 \times 2r$$

Volume of Sphere:

$$V_S = \frac{2}{3}V_C$$

#### Therefore

$$V_S = \frac{4}{3}\pi r^3$$



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# **Cylinder and Sphere**

Archimedes showed that a sphere inscribed in a cylinder has two-thirds the volume of the cylinder.

He asked for a sphere within a cylinder to be inscribed on his tombstone.

Centuries later, the Roman orator Cicero found such a carving on a grave in Syracuse.

[2,300 years later, I did not.]



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# **Distraction 6: Slicing a Pizza**



# Cut the pizza using three straight cuts.

There should be exactly one piece of pepperoni on each slice of pizza.



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## What's the Point of Logs?

What's so interesting about logs?

Why should we bother about them?

We will take a look at some applications of logarithms in 'real-world' situations.



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# **Recall the Definition of Log**<sub>10</sub> x

# **DEFINITION:** The logarithm of x is the power to which 10 must be raised to give x:

$$\log_{10} y = x \quad \Longleftrightarrow \quad 10^x = y$$

#### Logs compress large values and stretch small ones.

This is clear from the character of the graph.



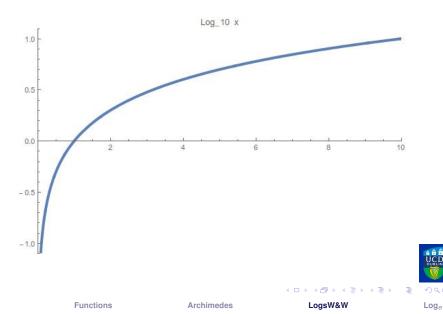
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# $Log_{10} x for 0 < x < 10$



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# **Our Logarithmic World**

Log tables have been consigned to the scrap heap.

But logarithms remain at the core of science.

A wide range of physical phenomena follow logarithmic laws. *We live in a logarithmic world.* 



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# **Our Logarithmic World**

Many physical variables can take values covering several orders of magnitude.

Smaller values can be swamped or masked by larger values. A log scale compresses them to a more manageable range.

Graphs of quantities that vary exponentially can be converted to linear graphs.



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# Log Scale of Apparent Magnitude

Log laws are used to model human perception. Visual perception of brightness is logarithmic.

The brightness of stars varies over a huge range. Astronomers use a log scale for magnitude:

$$m_V = -2.5 \log_{10}(F/F_0)$$

With the star *Vega* as a zero reference, the dimmest star visible to the naked eye is of magnitude 5.

The Full Moon has magnitude -12 and the Sun is of magnitude -26.

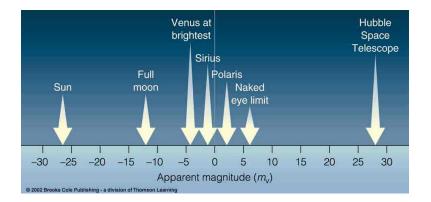


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# Log Scale for Apparent Magnitude





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# Log Scale in Acoustics

The intensity of audible sounds can vary by a factor of over a trillion (12 orders).

Sound intensity is measured in decibels:

$$L = 10 \log_{10} \left( \frac{P}{P_0} \right)$$

where  $P_0$  is the threshold of hearing.

- A whisper is 20 dB,
- Normal speech is about 60 dB
- Rock concert over 110 dB.



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# Log Scale for Noise Levels

Source	Pressure	Sound Intensity level	Intensity
	rms (Pa)	SIL $(dB)$	$(W/m^2)$
Jet engine at 10 m		150	$10^{3}$
Jet engine	200	140	100
Jack hammer	60	130	10
Car horn	20	120 (pain threshold)	1
Rock band	6	110	0.1
Machine shop	2	100	0.01
Train	0.6	90	10-3
Vacuum cleaner	0.2	80	10-4
TV	0.06	70	10-5
Conversation	0.02	60	10-6
Office	0.006	50	10-7
Library	0.002	40	10 <sup>-8</sup>
Hospital	0.0006	30	10-9
Broadcast studio	0.0002	20	10-10
Rustle of leaves	0.00006	10	10-11
Threshold of	0.00002	0	10-12
hearing			



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### **The Richter Scale**

The scale named for the American seismologist Charles Richter measures the energy of a quake.

$$R = \log_{10}\left(rac{A}{A_0}
ight)$$

Where  $A_0$  is a barely perceptible tremor. An increase of 1 implies factor of 10 for amplitude.

A quake of magnitude 6 releases 32 times more *energy* than one of magnitude 5, and a quake of magnitude 7 releases 1000 times more energy.

[Empirically, energy goes as 3/2 power of amplitude.

Increase of R by 2 means 1000 times more energy.]



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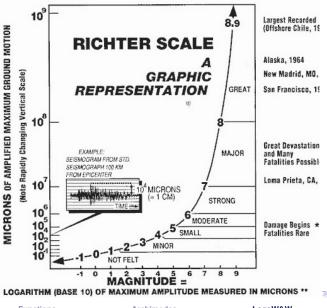
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### **Richter Scale for Earthquakes**



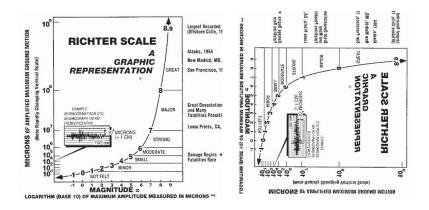


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# **Flipping the Richter Scale**





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# The pH Scale of Acidity

The concentration of hydrogen ions in an aqueous solution determines whether it is acidic or alkaline.

Concentration can vary by ten or more orders.

To cover the whole range of possibilities, the acidity of the solution is expressed in logarithmic form.

- Acidic: pH below 7
- Neutral: pH equal to 7
- Basic: pH above 7



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# Log Scale for Acidity/Alkalinity





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### **The Prime Number Theorem**

#### THE REAL REASON WE ARE STUDYING LOGS.

The log function is intimately connected with the distribution of prime numbers.

**PNT: The number of primes less than** *n* **is** 

$$\pi(n) \sim \frac{n}{\log_e n}$$

This is intimately connected with the *Riemann Hypothesis*.



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# **A Little Exercise**

Note: All logs are to the base 10.

- What is the log of a googol?
- What is log-log of a googol?
- What is the log of a googolplex?
- What is log-log of a googolplex?
- What is log-log-log of a googolplex?
- What is log-log-log-log of a googolplex?

### **Remember:**

$$1 \text{ googol} = 10^{100} \qquad 1 \text{ googolplex} = 10^{\text{googol}}$$



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# **Definition of Logarithms**

Recall how we defined a logarithm:

$$y = \log_b x \quad \iff \quad x = b^y = b^{\log_b x}$$

Here y is the log of x to the base b.

#### For example, common logs have base 10:

$$10^3 = 1000 \implies 3 = \log_{10} 1000 = \log_{10} 10^3$$

# We now consider natural logs, having base *e*. (We will define *e* shortly.)

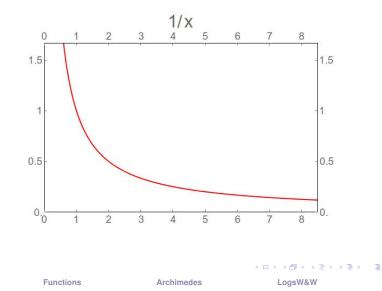


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#### We will look at the area under the hyperbola y = 1/x:



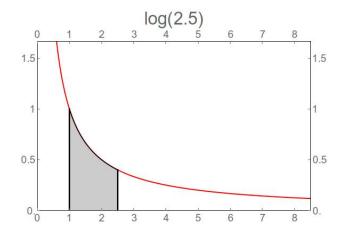


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# **Definition of Natural Logarithm**

The natural log is the area shown in this graph:



For example, *log 2.5* is the area is between 1 and 2.5.



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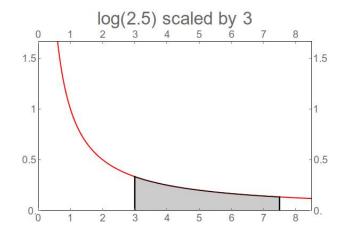
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# **Scaling Property of Logarithm**

If x is scaled up by 3, then y is scaled down by 3:



#### Log 2.5 is also the area is between 3 and 7.5.



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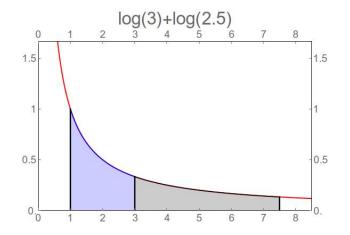
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### The area between 1 and 7.5

The area between 1 and 3 is just log 3.



#### The total area is log 3 + log 2.5



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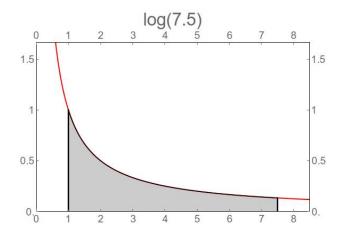
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### The Area between 1 and 7.5

### But it is also log 7.5



#### Therefore $\log 3 + \log 2.5 = \log 7.5$ .



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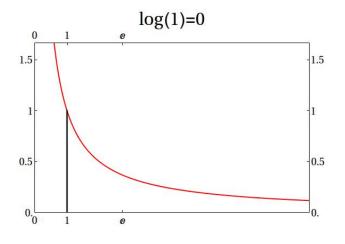
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### What happens if x = 1?

For x = 1, the area between x and 1 is zero:



#### Therefore $\log 1 = 0$ .



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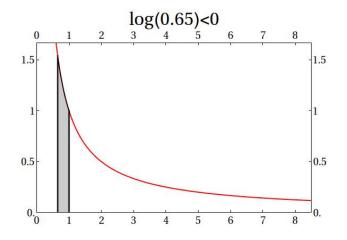
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### What about $\log x$ if x < 1?

For x < 1, we need the area between x and 1.



#### We count this area as negative. So $\log x < 0$ .



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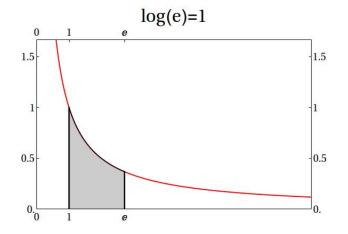
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## What Number has Natural Logarithm 1?

There is a number that makes the area equal to one:



### This is Euler's number e. We will return to it later.



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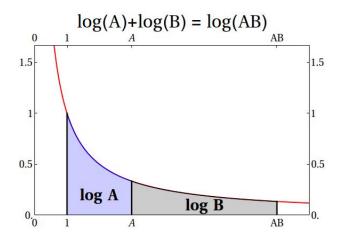
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# **Crucial Property of logs**

We found the important property of logarithms:



#### It turns multiplication into addition.



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# **Crucial Property of logs**

We found that

 $\log 3 + \log 2.5 = \log 7.5$ 

More generally,

$$\log A + \log B = \log A B$$

This is the most important property of logarithms:

It turns multiplication into addition.

(We will return to this important property.)



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# The Graph of Log x

Since 1/x decreases as x grows, the area under the curve y = 1/x grows very more slowly with x.

Therefore,  $\log x$  grows ever more slowly with x.

Let's look at a graph of log x.



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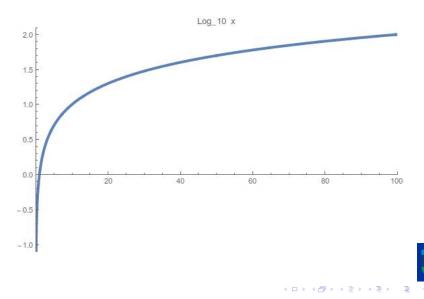
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# **Log**<sub>10</sub> **x** for 0 < **x** < 100



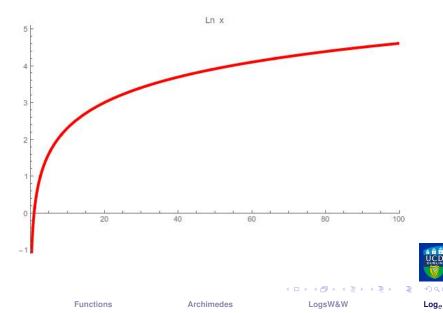
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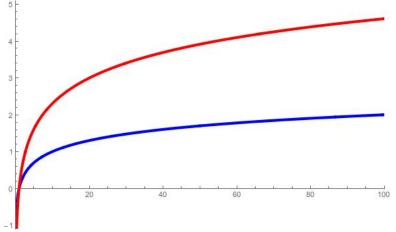
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# $Log_e x$ for 0 < x < 100



# $Log_e x$ and $Log_10 x$ for 0 < x < 100





# Note that $\log_e x$ is a multiple of $\log_{10} x$ .



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# **A Little Puzzle**

### Which is bigger:

### A Googol or 100! Remember:

$$1 \text{ googol} = 10^{100} \qquad 100! = 1 \times 2 \times 3 \times \cdots \times 100$$

### Answer to follow, but try it yourself.



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### Thank you



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