## Classification of Rosenbloom-Tsfasman Block Codes

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Fundamental Properties of  $\pi$ -Codes

Packing Radius and Perfect Codes Covering Radius and Quasi-Perfect Codes

Syndromes and Decoding



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Fundamental Properties of π-Codes
Packing Radius and Perfect Codes
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Syndromes and Decoding

[Brualdi, Graves, Lawrence, 1995]

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- $ightharpoonup \langle supp(v) \rangle = ideal generated by <math>supp(v)$

#### **Particular Cases**

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$$\omega_P(v) = \max\{i; v_i \neq 0\}$$

[Feng, Xu and Hickernell, 2006]

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$$\omega_{\pi}(v) = |supp_{\pi}(v)|$$

where  $v = v_1 + \cdots + v_n, v_i \in V_i$ , and  $supp_{\pi}(v) = \{i; v_i \neq 0\}$ 

## Rosenbloom-Tsfaman Block Codes

#### Definition

► The Rosenbloom-Tsfasman block weight  $w_{\pi}$  ( $\pi$ -weight) of a vector  $0 \neq v = v_1 + v_2 + ... + v_n \in V$  is

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► The  $\pi$ -Rosenbloom-Tsfasman space (or simply a  $\pi$ -space):  $(V, d_{\pi})$ 

# Minimal Weight

#### ► Definition

The  $\pi$  -minimal distance of a linear code  $C \subseteq V$ :

$$d_{\pi}=d_{\pi}\left(\mathcal{C}\right):=\min\left\{ d_{\pi}\left(c,c'
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#### **▶** Definition

The  $\pi$ -minimal weight of C:

$$w_{\pi}\left(C\right):=\min\left\{ w_{\pi}\left(c\right):c\neq\mathbf{0}\in C\right\} .$$

#### ▶ Definition

The generalized Rosenbloom-Tsfasman block weight (or  $\pi$ -weight) of  $D \subseteq V$ :

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#### Definition

The *r*-th Rosenbloom-Tsfasman block weight (or *r*-th  $\pi$ -weight) of a linear code  $C \subseteq V$ :

$$d_r = d_r(C) := \min \{ ||D|| : D \subseteq C, \dim(D) = r \}$$

#### ▶ Definition

The  $\pi$ -generalized weight hierarchy  $(d_1, d_2, \ldots, d_k)$  of an  $[N; k; d_1, \ldots, d_k]$  linear code.

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▶ **Remark:** The generalized weight hierarchy is increasing but not necessarily strict.

Rosenbloom-Tsfasman Block Spaces and Codes

#### Classification

Fundamental Properties of  $\pi$ -Codes

Packing Radius and Perfect Codes

Covering Radius and Quasi-Periect Code

Syndromes and Decoding

## Best looking generating matrix

#### BEST LOOKING GENERATING MATRIX

$$\begin{pmatrix} 0 & \cdots & 0 & 0 & \cdots & 0 & 0 & \cdots & (\operatorname{Id}_{s_m \times s_m} | \mathbf{0}) \\ 0 & \cdots & 0 & 0 & \cdots & (\operatorname{Id}_{s_{m-1} \times s_{m-1}} | \mathbf{0}) & \mathbf{0} & \cdots & \mathbf{0} \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & (\operatorname{Id}_{s_1 \times s_1} | \mathbf{0}) & \mathbf{0} & \cdots & \mathbf{0} & \mathbf{0} & \cdots & \mathbf{0} \end{pmatrix}$$

# (Kind of) Triangular Generating Matrix

## Theorem (Extension of Ozen and Siap - 2004)

Let C be an [N; k] linear code. Then C admits a generating matrix of the form

$$\begin{pmatrix} G_{s_{m}\pi_{1}} & \cdots & G_{s_{m}\pi_{t_{1}}} & G_{s_{m}\pi_{t_{1}+1}} & \cdots & G_{s_{m}\pi_{t_{m-1}}} & G_{s_{m}\pi_{t_{m-1}+1}} & \cdots \\ G_{s_{m-1}\pi_{1}} & \cdots & G_{s_{m-1}\pi_{t_{1}}} & G_{s_{m-1}\pi_{t_{1}+1}} & \cdots & G_{s_{m-1}\pi_{t_{m-1}}} & \mathbf{0} & \cdots \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots \\ G_{s_{1}\pi_{1}} & \cdots & G_{s_{1}\pi_{t_{1}}} & \mathbf{0} & \cdots & \mathbf{0} & \mathbf{0} & \cdots \end{pmatrix}$$

where  $G_{st}$  is an  $s \times t$  matrix with  $s \leq t$ , for each  $1 \leq i \leq m$  the rank of  $G_{s_i\pi_{t_i}}$  is  $s_i$  and  $s_1 + s_2 + \ldots + s_m = k$ .

#### ▶ Definition

A matrix like the one in Theorem 7 is called a matrix of **type**  $((s_1, t_1), \ldots, (s_m, t_m))$ .

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#### ▶ Definition

A matrix of type  $((s_1, t_1), \ldots, (s_m, t_m))$  is said to be in a **canonical form** if  $G_{s_i\pi_j} = \mathbf{0}$  for  $1 \le j \le t_i - 1$  and  $G_{s_i\pi_{t_i}} = \left(\operatorname{Id}_{s_i\times s_i}|\mathbf{0}_{s_i\times \left(\pi_{t_i}-s_i\right)}\right)$  for every  $i=1,\ldots,m$ .

### Best looking form generating matrix = Canonical Form

$$\begin{pmatrix} 0 & \cdots & 0 & 0 & \cdots & 0 & 0 & \cdots & (\operatorname{Id}_{s_m \times s_m} | \boldsymbol{0}) \\ 0 & \cdots & 0 & 0 & \cdots & (\operatorname{Id}_{s_{m-1} \times s_{m-1}} | \boldsymbol{0}) & \boldsymbol{0} & \cdots & \boldsymbol{0} \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & (\operatorname{Id}_{s_1 \times s_1} | \boldsymbol{0}) & \boldsymbol{0} & \cdots & \boldsymbol{0} & \boldsymbol{0} & \cdots & \boldsymbol{0} \end{pmatrix}$$

#### ▶ Definition

A **linear isometry** T of the  $\pi$ -metric space  $(V, d_{\pi})$  is a linear transformation  $T: V \to V$  that preserves  $\pi$ -metric: $d_{\pi}(T(u), T(v)) = d_{\pi}(u, v)$  for every  $u, v \in V$ .

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#### ▶ Definition

Two linear codes  $C, C' \subseteq V$  are considered to be **equivalent** if there is a linear isometry  $T: V \to V$  such that T(C) = C'.

## Theorem (Canonical Form)

Let C be  $[N; k; d_1, \ldots, d_k]$  linear code with generating matrix G of type  $((s_1, t_1), \ldots, (s_m, t_m))$ . Then there is a linear isometry T of  $(V, d_{\pi})$  such that the linear code T(C) has a generating matrix in a canonical form of type  $((s_1, t_1), \ldots, (s_m, t_m))$ .

**Proof:**We start with a generating matrix  $G = (g_{ij})$  of type  $((s_1, t_1), \dots, (s_m, t_m))$  (existence ensured by previous Theorem).

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$$v_i = v_{i1} + \ldots + v_{in},$$

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Define

$$w_i = v_{it_i} = v_i - p_{(1,2,\ldots,t_l-1)}(v_i).$$

with  $p_{(1,2,...,t_l-1)}$  projection in the coordinate space.

### **Notation:**

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#### **Notation:**

$$v_t^i = v_{s_1 + \dots + s_{t-1} + i}$$
 and  $w_t^i = w_{s_1 + \dots + s_{t-1} + i}$ 

$$\alpha_\iota = \left\{ v_\iota^1, v_\iota^2, \dots, v_\iota^{s_\iota} \right\} \text{ and } \beta_\iota = \left\{ w_\iota^1, w_\iota^2, \dots, w_\iota^{s_\iota} \right\}$$
 are both linearly independent.

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▶ Let  $\widetilde{\beta}_{\iota} = \left\{u_{\iota}^{1}, \ldots, u_{\iota}^{\pi_{t_{\iota}} - s_{\iota}}\right\}$  be such that  $\beta_{\iota} \cup \widetilde{\beta}_{\iota}$  is a base for  $V_{t_{\iota}}$ .

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- ▶ It follows that  $\alpha_{\iota} \cup \widetilde{\beta}_{\iota}$  is also a base for  $V_{t_{\iota}}$ .

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$$\beta = \bigcup_{\iota=1}^m \left(\beta_\iota \cup \widetilde{\beta}_\iota\right) \text{ and } \alpha = \bigcup_{\iota=1}^m \left(\alpha_\iota \cup \widetilde{\beta}_\iota\right)$$

are bases of  $V_{t_1} \oplus V_{t_2} \oplus \ldots \oplus V_{t_m}$ .

Let  $\Lambda = \{t_1, \dots, t_m\}$ ,  $\gamma_{\iota} = \{e_{\iota}^1, \dots, e_{\iota}^{\pi_{\iota}}\}$  is the canonical base for the block space  $V_{\iota}$  and

$$\gamma = \bigcup_{\iota \notin \Lambda} \gamma_{\iota},$$

we conclude that

$$\alpha \cup \gamma$$
 and  $\beta \cup \gamma$ 

are bases of V.

$$L\left(v_{\iota}^{i}\right)=w_{\iota}^{i}$$
,  $L\left(u_{\iota}^{i}\right)=u_{\iota}^{i}$  and  $L\left(e_{\iota}^{i}\right)=e_{\iota}^{i}$  if  $\iota\notin\Lambda$ .

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and

▶ L(G) = H is a matrix such that  $H_{s_i\pi_i} = \mathbf{0}$  for  $1 \le j \le t_i - 1$ .

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- ▶ L(G) = H is a matrix such that  $H_{s_i\pi_i} = \mathbf{0}$  for  $1 \le j \le t_i 1$ .
- ▶  $S: V \rightarrow V$  the L.T. defined by

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- $\triangleright$  S(L(G)) is a matrix in canonical form.
- $\triangleright$  [ -, Muniz, Panek, 2007 ensures both L and S are isometries.

### Classification Theorem

## Theorem (Classification Theorem)

The canonical form of generating matrices classifies  $\pi$ -codes, in the sense that any equivalence class of codes contains a unique code that has a generating matrix in canonical form.

### Proof.

The existence of a code that has a generating matrix in canonical form was proved in the Canonical Form Theorem. The uniqueness of such a code follows from the fact that different matrices in canonical form generate codes with different  $\pi$ -weight hierarchy.

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Classification

### Fundamental Properties of $\pi$ -Codes

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# Generalized Singleton Bound

## Theorem (Generalized Singleton Bound)

Let C be an [N; k] linear code of type  $((s_1, t_1), \ldots, (s_m, t_m))$ . Then for each  $1 \le j \le m$ ,

$$d_{s_1+s_2+\ldots+s_j}(C) \leq n-m+j$$

In particular, we have the Singleton Bound

$$d_1(C) \leq n - m + 1.$$

## Spectrum

### **Theorem**

Let C be a code of type  $((s_1, t_1), \ldots, (s_m, t_m))$ . If  $j = t_i$  for some i, then

$$A_{j}^{(r)} = \sum_{s=1}^{\min\{s_{i},r\}} \frac{(q)_{\sigma_{i-1}}(q)_{s_{i}}}{(q)_{r-s}(q)_{\sigma_{i-1}-r+s}(q)_{s}(q)_{s_{i}-s}q^{(r-s)s(\sigma_{i-1}-r-s)(s_{i}-s)}}$$

and  $A_j^{(r)} = 0$  otherwise.

# Packing Radius

### Definition

The **packing radius** R = R(C) of a linear code C is

$$R:=\max\left\{ r:B_{\pi}\left(c;r
ight)\cap B_{\pi}\left(c';r
ight)=arnothing ext{ for every }c
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ight\} .$$

#### **Theorem**

The packing radius of an  $[N; k; d_{\pi}]$  linear  $\pi$ -code is

$$R(C) = d_{\pi}(C) - 1.$$

## **MDS** Codes

#### **Theorem**

Let  $(V, d_{\pi})$  be the  $\pi$ -space with  $\pi_i = 1$  for every  $1 \le i \le n$  and let C be an [N; k]  $\pi$ -code. Then C is MDS iff C is  $\pi$ -perfect.

# Covering Radius

### **Theorem**

An  $[N; k; d_1]$   $\pi$ -code C is quasi-perfect iff

$$p_{(d_1+1,...,n)}(C) = V_{d_1+1} \oplus V_{d_1+2} \oplus ... \oplus V_n$$

and 
$$p_{d_1}(C) \neq V_{d_1}$$
.

# Syndromes and Decoding

#### **Theorem**

Let C be a  $\pi$ -code and  $R(C) = d_{\pi}(C) - 1$  its packing radius. If  $u \in V$  is a  $\pi$ -coset leader of a coset  $C_v$  and  $w_{\pi}(u) \leq R(C)$ , then u is the unique  $\pi$ -coset leader of  $C_v$ .

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